# A queueing perspective on randomized work sharing vs work stealing

B. Van Houdt

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## Outline



- 2 Traditional strategies
- 3 Rate-based Strategies
- 4 Global attraction
- **(5)** Non-exponential job sizes

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- 5 Non-exponential job sizes

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  - Work stealing (pull): lightly-loaded servers attempt to steal work
  - **2** Work sharing (push): heavily-loaded servers attempt to share work

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  - Work sharing (push): servers with pending jobs attempt to share work
- Stealing is clearly best under very high loads, sharing under very low loads

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- Work sharing: Whenever a job arrives in a busy server, it probes up to L<sub>p</sub> servers at random to transfer the incoming job

## Work sharing: mean field model for expo job sizes

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- $s_i(t)$ : fraction of queues containing at least *i* jobs at time *t*

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for  $i \geq 2$ .

• Unique fixed point:  $\pi_{i+1} = \lambda^{1+(L_p+1)i}$  for  $i \ge 0$ .

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for 
$$i \ge 2$$
, where  $\frac{ds_i(t)}{dt} = \lambda(s_{i-1}(t) - s_i(t))$  if  $s_2(t) = 0$  and  $i \ge 2$ .

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$$g(x) = \lambda(1-\lambda) - (\lambda - x)(1-x)^{L_p} = 0,$$

## Work stealing versus sharing (aka pull versus push)

Let's compare, right?

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 $\Rightarrow$  Communication overhead depends on the load and is not the same

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Randomized work stealing/sharing

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$$\frac{d}{dt}s_i(t) = \lambda(s_{i-1}(t) - s_i(t)) - (s_i(t) - s_{i+1}(t)) - r(1 - s_1(t)))(s_i(t) - s_{i+1}(t)) ,$$

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for  $i \geq 2$ .

• Unique fixed point: for  $i \ge 1$ 

$$\pi_i(r) = \lambda \left(\frac{\lambda}{1 + (1 - \lambda)r}\right)^{i-1}$$

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• Traditional work sharing:

$$R_{trad,share} = \lambda^2 \left( 1 + \sum_{i=1}^{L_p - 1} \lambda^i \right) = \lambda^2 \frac{1 - \lambda^{L_p}}{1 - \lambda}$$

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Remarkably,

$$\pi_{i+1}(r_{share}) = \lambda^{1+(1+L_p)i},$$

so if overall probe rate is matched, we get the same limiting queue length distribution. Same holds for work rate-based versus traditional stealing.
#### Rate-based work stealing versus sharing

Theorem (Minnebo, VH. 2014): The mean response time D of a job under sharing equals

$$D_{share} = \frac{\lambda}{(1-\lambda)(\lambda+R)},$$

for  $R < \lambda^2/(1-\lambda)$  and  $D_{share} = 1$  for  $R \ge \lambda^2/(1-\lambda)$ . Under stealing we get

$$D_{steal} = \frac{1+R}{1-\lambda+R}.$$

Hence, given R sharing is best if and only if

$$\lambda < \frac{\sqrt{(1+R)^2 + 4(1+R)} - (1+R)}{2}$$

Further, for any R, sharing outperforms stealing for all  $\lambda < \phi - 1$ , where  $\phi = (1 + \sqrt{5})/2$  is the golden ratio.

#### Rate-based work stealing versus sharing



Exponential job sizes (mean 1): boundary at  $R = \max(\frac{\lambda^2}{1-\lambda} - 1, 0)$ 

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#### Finite system accuracy (overall probe rate R=1)



 $\Rightarrow$  Can be further improved by refined mean field approximation

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### Finite system accuracy (overall probe rate R=1)



 $\Rightarrow$  Good prediction of border between 2 regions for N = 100 servers

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Randomized work stealing/sharing

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• To simplify matters, let's truncate the queues at length B $\Rightarrow$  Same set of ODEs applies, but with  $s_{B+1}(t) = 0$ 

• Global attraction: show  $\lim_{t\to\infty} s(t) = \pi$ , the unique fixed point, for any initial  $s(0) \in \{(s_1, \ldots, s_B) | 1 \ge s_1 \ge \ldots \ge s_B \ge 0\}$ 

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- Componentwise partial order:  $s \leq \tilde{s}$  with  $s = (s_1, \ldots, s_B)$  and  $\tilde{s} = (\tilde{s}_1, \ldots, \tilde{s}_B)$  if  $s_i \leq \tilde{s}_i$  for all i

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- Let s(t) and  $\tilde{s}(t)$  be the unique solution of the set of ODEs with s(0) = s and  $\tilde{s}(0) = \tilde{s}$ , respectively.
- Let  $s_E(t)$  and  $s_F(t)$  be the unique solution of the set of ODEs with  $s_E(0) = (0, \ldots, 0)$  and  $s_F(0) = (0, \ldots, 0, 1)$ , respectively.

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- Let's do this:

$$\frac{ds_1(t)}{dt} = \lambda(1 - s_1(t)) + \lambda s_1(t)(1 - s_1(t)^{L_p}) - (s_1(t) - s_2(t))$$
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for  $i \geq 2$ .

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 $\Rightarrow$  As we are working in subset of  $[0,1]^B,$  one can check that Step 2 implies

$$\lim_{t \to \infty} s_E(t) = \lim_{t \to \infty} s_F(t) = \pi,$$

where  $\pi$  is the unique fixed point

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- How: for any  $s = (s_1, \ldots, s_B)$  we have  $s_E(0) \le s \le s_F(0)$
- Hence, by Step 1 we have for all t

$$s_E(t) \le s(t) \le s_F(t),$$

Taking limits yields global attraction!

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- pdf  $h(y) = \alpha e^{Sy} \mu$ , where  $\mu = -S\underline{1}$

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 $\Rightarrow$  PH distributions are dense in the class of probability distributions on  $[0, \infty)$  and many fitting tools exist

#### Rate-based: mean field model for PH job sizes

•  $f_{\ell,i}(t)$ : fraction of servers in phase *i* containing exactly  $\ell$  jobs at time *t* and let  $\vec{f}_{\ell}(t) = (f_{\ell,1}(t), \dots, f_{\ell,n}(t))$ 

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- Set of ODEs:

$$\begin{aligned} \frac{d}{dt}\vec{f}_{\ell}(t) &= \lambda \vec{f}_{\ell-1}(t)\mathbf{1}[\ell > 1] - \lambda \vec{f}_{\ell}(t) + \lambda f_{0}(t)\alpha \mathbf{1}[\ell = 1] \\ &+ \vec{f}_{\ell+1}(t)\mu\alpha + rf_{0}(t)(\vec{f}_{\ell+1}(t) - 1[\ell > 1]\vec{f}_{\ell}(t)) \\ &+ \vec{f}_{\ell}(t)S + \mathbf{1}[\ell = 1]rf_{0}(t)\left(1 - f_{0}(t) - \vec{f}_{1}(t)\underline{1}\right)\alpha ,\end{aligned}$$

for  $\ell \geq 1$  and

$$\frac{d}{dt}f_0(t) = -\lambda f_0(t) + \vec{f_1}(t)\mu - rf_0(t)\left(1 - f_0(t) - \vec{f_1}(t)\underline{1}\right).$$

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- Negative arrivals occur at rate  $(1 \lambda)r$  when the queue length exceeds one and reduce the queue length by one (by removing a customer from the back of the queue).
- The arrival rate λ<sub>0</sub> is such that the probability of having an idle queue is 1 λ and thus depends on λ, r and (α, S) only.

#### Fixed point for rate-based strategies with PH job sizes

Quasi-birth-death (QBD) Markov chain:

$$Q(r) = \begin{bmatrix} -\lambda_0(r) & \lambda_0(r)\alpha & & \\ \mu & S - \lambda I & A_1 & \\ & A_{-1}(r) & A_0(r) & A_1 & \\ & & \ddots & \ddots & \ddots \end{bmatrix},$$

with

$$A_{-1}(r) = \mu \alpha + (1 - \lambda)rI,$$
  

$$A_{0}(r) = S - \lambda I + (1 - \lambda)rI,$$
  

$$A_{1} = \lambda I.$$

#### Fixed point for rate-based strategies with PH job sizes

Stationary distribution:

$$\pi_{\ell}(r) = \lambda \frac{\alpha(\lambda(I - G(r)) - S)^{-1} R(r)^{\ell - 1}}{\alpha(\lambda(I - G(r)) - S)^{-1} (I - R(r))^{-1} \underline{1}},$$
(1)

and  $\pi_0(r) = 1 - \lambda$ , with

$$A_1 + R(r)A_0(r) + R(r)^2 A_{-1}(r) = 0$$

and  $\lambda G(r) = R(r)A_{-1}(r)$ 

Theorem (VH. 2018): The steady state probability vector given by (1) is the unique fixed point  $\zeta$  of the set of ODEs with  $\zeta_0 + \sum_{\ell > 1} \vec{\zeta_\ell \underline{1}} = 1$ .
Theorem (VH. 2018): Given  $(\alpha, S)$ ,  $\lambda$  and R > 0, work sharing achieves a lower mean response time than stealing if and only if

$$1 - \lambda > \pi_{2+} (R/(1-\lambda))\underline{1}.$$

$$(2)$$

#### $\Rightarrow$ Suffices to solve single QBD to decide

Theorem (VH. 2018): Given  $(\alpha, S)$  and  $\lambda$  there exists a  $R^*$  such that work sharing is best if and only if  $R > R^*$ .

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### Rate-based stealing vs sharing with PH job sizes



 $\Rightarrow$  stealing benefits from more *variability* in job sizes

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### Rate-based stealing vs sharing with PH job sizes



 $\Rightarrow$  boundary depends on higher moments, as expected

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#### General boundaries for PH job sizes



Theorem (VH. 2018): For any  $(\alpha, S)$ , work sharing is best if

$$\lambda < \frac{\max(1, \sqrt{r_{overall}(r_{overall} + 4)} - r_{overall})}{2}$$

# General boundaries for PH job sizes

Conjectures:



#### $\Rightarrow$ Have weaker bounds and limit results for r tending to zero

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# How to prove the general stealing bound?

Consider the following queueing system:

• There is a single server, infinite waiting room and service times have a general distribution with mean 1. Customers are served in FCFS order.

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 $\Rightarrow$  Show that the probability to have exactly one job in the queue is maximized when the job length is deterministic! Easy when  $\lambda_{-} = 0$  (via P-K formula and Jensen's inequality)

# Some references

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